

Raneen Nosh

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Employment History

Co-founder, Partner and Designer | February '11 - Current | Evenings & Weekends | Vancouver, Canada

- Initiated discussion and collaboration for a design collective.
- To collectively develop and produce projects that integrate art, industrial design and architecture.

Designer | Nov '10 - May '10 | Lululemon Lab

- To assist a small team of designers to design and develop a new line of clothing for streetwear and urban use.
- To assist in managing a small team to design and produce a series of interactive window displays.
- To greet guests to store, provide excellent customer service while educating about the new product and concept store.

Design Internship | July '09 - Oct '09 | Nerd Corps Entertainment Inc.

- Assisted the production team with website layout and artwork.

Design Internship | April '07 – July '07 | Emily Carr University of Art + Design | The Philippines

- Researched and worked with sustainable design methods and materials ranging from pineapple fiber textiles to bamboo architecture.

Graphic Designer | April '05 – May '05 | Dubai Ports and Customs [Public Relations] | Dubai, UAE

- Created the PR corporate brochure, redesigned PR templates and presentations, retouched imagery for presentation stands, and created presentation banners.

Co-founder, Partner and Lead Designer | April '03 – March '05 | Novare Res | Vancouver, Canada

- Developed and built the team into a self-sufficient and successful design firm.
- Led the conceptual development on projects ranging from print, web, interactivity, and branding.
- Worked with the design team on the creative direction for projects while implementing ideas into design mockups.
- Developed the design to deliver a product of high quality with a unique user experience.

Educational History

University of British Columbia | September '10 - Current | Vancouver, Canada

- Currently pursuing a Master of Architecture. Focusing on design issues that explore themes such as community building, cultural preservation and restoration, nomadism, and sustainable design.

Emily Carr University of Art + Design | January '06 – May '09 | Vancouver, Canada

- Completed Bachelor of Design with a major in Industrial Design. Graduated as a top student with two award-winning projects in fashion design (Aritzia Graduation Exhibition Design Fashion Award) and in ceramics design (Circle Craft Award).

École Boulle - École Supérieure des Arts Appliqués | February '08 - June '08 | Paris, France

- Studied in the Space Design program. Focused on projects that involved designing a kitchen for handicapped and elderly users and redesigning the interior architecture of a domestic environment based on heat and temperature.

Vancouver Film School | January '02 – January '03 | Vancouver, Canada

- Diploma for Interactive Media with a major in Graphic Design.
- Produced highly interactive and entertaining web-based projects with a focus on user interactivity.

Skills

Technical

Rhinoceros, Grasshopper, Soft Image, 3dsMax, Auto CAD, InDesign, Photoshop, Illustrator, Flash, Microsoft Office, Pro Tools, Final Cut Pro
Industrial design, graphic design, web design, drawing, photography, audio and video production.

Personal

Passionate about design, enjoy meeting new people, innovative and motivated, dedicated and hard-working, excellent team worker, and a strong communicator. Languages spoken are English and French.